How to develop:

Turn taking

Strategies

- **Build opportunities into everyday moments** – using what the child sees, does, hears everyday.
- **Use visual support** - gesture, objects, photographs, symbols to support turn taking e.g. turn taking card, turn taking board**.**
- **Use items/games the child enjoys** to keep the activity motivating.
- Keep turns short and wait times between turns short to begin with and build up to children having to wait slightly longer amounts of time for their turn

Activities

Turn taking in board games:
Play a chosen board game e.g. Snakes and Ladders or Ludo. After each turn ask "Whose turn is next?" Make taking turns explicit during group games and encourage everyone to say who is next, pointing to that person. After X's turn, ask him/her/them "who is next?" (with visual and verbal prompts as necessary). As the skills develop, ask X "who is next?", following someone else's turn.

Turn taking in physical games:
Take it in turns to throw a ball/roll a car down a ramp/go down the slide/jump over an obstacle etc. After each turn ask "Whose turn is next?" Make taking turns explicit during group games and encourage everyone to say who is next, pointing to that person. After X's turn, ask him/her/them "who is next?" (with visual and verbal prompts as necessary). As the skills develop, ask X "who is next?", following someone else's turn.

Turn taking using construction toys:
You will need DUPLO®/LEGO® and a coloured design picture depicting a finished LEGO product e.g. a wall with different coloured bricks at certain places. The children work in pairs. Give each child their own small supply of LEGO, making sure each pair has enough bricks to complete their design. Distribute the design pictures among the pairs and explain that they have to help each other to make the model.